

BRUCE LIM 3 D A R T I S T M O T I O N G R A P H I C S D E S I G N

digitalblim@gmail.com 949 375-2144 www.digitalblim.com

TITLE INTRO

- Modeling, Texture, Lighting & Animation
- Character Concept & Rigging
- 3ds Max / After Effects



TOSHIBA CITY

- Modeling, Texture, Lighting & Animation
- Particle Flow Animation
- 3ds Max / Illustrator / After Effects / Photoshop



KIA SOUL VANS CAR

- Texture, Lighting & Animation
- Car model provided by the client
- 3ds Max / After Effects



HYUNDAI SONATA

- Texture, Lighting, Animation & Compositing
- Car model provided by the client
- 3ds Max / After Effects



HYUNDAI NUVIS

- Texture, Lighting, Animation & Particle Flow
- Car model provided by the client
- 3ds Max / After Effects



HONDA CROSSTOUR INTERNET SET

- Modeling, Texture, Lighting & Animation
- Compositing
- 3ds Max / After Effects / Illustrator



HONDA CROSSTOUR CAR ANIMATIONS

- Modeling, Texture, Lighting, Animation & Particle Flow
- Car model provided by the client
- 3ds Max / After Effects



TOSHIBA CIRCUIT BOARD

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



HONDA BOWL JUMBOTRON

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



HONDA Xs Os

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



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TOSHIBA LOGO ANIMATION

- Modeling, Texture, Lighting & Animation
- Particle Flow Animation
- 3ds Max / After Effects / Illustrator



KIA SOULS

- Modeling, Texture, Lighting & Animation
- Car model provided by the client
- 3ds Max / After Effects / Illustrator



HONDA INSIGHT

- Modeling, Texture, Lighting & Animation
- Car Model provided by the client
- 3ds Max / After Effects



HONDA CIVIC SI

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



HONDA MONSTERS

- Character Rigging & Animation
- Texturing & Particle Animation
- 3ds Max / After Effects



HYUNDAI NUVIS

- Texture, Lighting, Animation & Particle Flow
- Car model provided by the client
- 3ds Max / After Effects



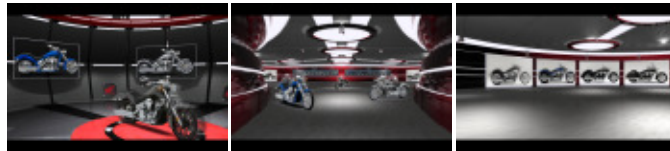
HONDA ADAPT

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



HONDA MOTORCYCLE DESIGN CENTER

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



HONDA MOTORCYCLE FURY

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



HONDA MOTORCYCLE BIG RED

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



BRUCE LIM ³MOTION ^DARTISTS ^TGRAPHICS ^SIGN

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ASIMO PLANET PATROL

- Modeling, Texture, Lighting & Animation
- Character Rigging & Animation
- 3ds Max



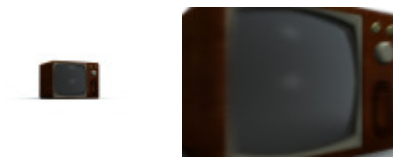
NARNIA THEATER

- Modeling, Texture, Lighting & Animation
- Particle Flow Animation
- 3ds Max / After Effects / Photoshop



RETRO TV

- Modeling, Texture, Lighting & Animation
- 3ds Max / After Effects



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